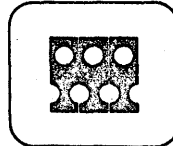


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# TECH MEMO



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## LISP 2 Source Language Syntax Specifications for Syntax Translator

### ABSTRACT

This document presents a set of syntax equations which define the syntax of LISP 2 Source Language (SL) and its transformation to Intermediate Language (IL).

It is intended to complement TM-2710/210/00, "Syntax of LISP 2 Tokens," and TM-2710/220/00, "LISP 2 Intermediate Language."

These representations are the current state of the LISP 2 languages. However, an effort of design and specification will continue through March 1967. Therefore, these equations are expected to be changed and updated throughout this period.

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## INTRODUCTION

This document presents a set of syntax equations which define the syntax of LISP 2 Source Language (SL) and its transformation to Intermediate Language (IL).

An equation which defines such a transformation contains the sign SL:, a meta-linguistic variable, the sign =, the SL definition, the sign ||, the sign IL:, the IL definition, and, finally the sign |. In such equations, the terms in the SL definition and the IL transformation are normally matched in an obvious way; otherwise, an explanation is given following the equation. Other equations apply to source language only, IL only, or are definitions applicable to both. They start with the signs (S), IL:, or SL or IL:, respectively.

The following terms, not defined in this document, are defined in TM-2710/210/00, "Syntax of LISP 2 Tokens," and represent an interface between the syntax translator and a token-maker:

array	identifier	string
car:cdr:op	literal	string:name
dotted:literal	number	u:mark
gen:name	operator	

1. CONSTANTS

SL or IL: constant = simple:datum | quoted:expression ||

SL or IL: simple:datum = boolean | number | array | string |  
functional:constant ||

SL or IL: boolean = TRUE | false ||

SL or IL: false = FALSE | NIL | () ||

SL or IL: number = integer | octal | real ||

SL or IL: array = boolean:array | integer:array | octal:array |  
real:array | symbol:array | functional:array ||

Arrays and functional:constants have character representations beginning with a left bracket [ character. On recognizing a left bracket token, the syntax translator can obtain the desired simple:datum by calling the function ARREAD ().

SL: quoted:expression = ' s:expression | QUOTE (expression) ||

IL: (QUOTE s:expression) | (QUOTE expression) ||

On recognizing a prime ' token, the syntax translator can obtain the s:expression by calling READ (), and no translation of the s:expression occurs. The SL form with QUOTE causes translation to occur, because QUOTE is not recognized, and QUOTE (expression) is handled as a name:expression.

SL or IL#: s:expression = atom | (s:expression s:expression<sup>\*</sup>  
{ . s:expression | empty}) ||

SL or IL: atom = simple:datum | identifier ||

SL or IL: identifier = literal | dotted:literal | gen:name | string:name |  
operator | u:mark ||

The primitive terms used on this page are not further defined here, but are given in TM-2710/210/00, Syntax of LISP 2 Tokens, and represent an interface between the syntax translator and a token-maker.

# An asterisk \* used as an exponent in a syntax equation means 0 or more of the preceding syntactic entity. The exponent \*+1 means 1 or more.

2. VARIABLES, TYPES, AND MODES

The terms described here occur in too many places in the syntax equations to permit an orderly exposition.

SL or IL: variable = tailed:variable | untailed:variable ||

SL: tailed:variable = identifier \$ {identifier | \$} ||

IL: (identifier . {identifier | LISP}) ||

SL: untailed:variable = unreserved:name ||

IL: identifier ||

SL: name = literal | dotted:literal | gen:name | string:name ||

Unreserved:name is a name that is not a member of the set of reserved words given in Table 1.

SL or IL: type = simple:type | array:type | functional:type ||

SL or IL: simple:type = BOOLEAN | INTEGER | OCTAL | REAL | SYMBOL ||

SL: array:type = f:type ARRAY ||

IL: (ARRAY f:type) ||

SL or IL: f:type = FUNCTIONAL | simple:type ||

SL: functional:type = value:type FUNCTIONAL ({indef:par:type |  
parameter:type {{ , parameter:type}\* |  
 , indef:par:type} | empty}) ||

IL: (FUNCTIONAL value:type parameter:type\*  
indef:par:type | empty}) ||

SL: value:type = NOVALUE | f:type | empty ||

IL: NOVALUE | f:type | NIL ||

Table 1. Reserved Words of Source Language

AND	FUNARG	ON
ARRAY	FUNCTION	OR
ATOM	FUNCTIONAL	OWN
BLOCK	GO	PROP
DECLARE	IF	RESET
DEFAULT	IN	RETURN
DO	INSTRUCTIONS	ROUTINE
ELSE	LEXICAL	SECTION
END	LOOP	STEP
FLUID	MACRO	THEN
FOR	NOT	UNLESS
FREE	NULL	UNTIL
		WHILE

SL: parameter:type = f:type transmission:mode ||

IL: (f:type loc) | f:type ||

SL: transmission:mode = ↔ | empty ||

IL: loc | empty ||

IL#: loc = LOC | ↔ ||

SL: indef:par:type = f:type () transmission mode ||

IL: ((f:type) loc) | (f:type) ||

SL or IL: type:option = type | empty ||

SL or IL: free:storage:mode = OWN | storage:mode ||

SL or IL: storage:mode = FLUID | FREE | empty ||

SL or IL: param:storage:mode = LEXICAL | storage:mode ||

# The translation from ↔ to LOC is required for a LISP 2 system that has been derived by bootstrapping from LISP 1.5 (i.e., the Q-32 LISP 2).

### 3. TOP LEVEL OPERATIONS, AND DECLARATIVES

```
SL: operative:file = END ; |
                    {file:name : | empty}
                    {operation , | section:declaration |
                     default:declaration | free:declaration}*
                    {operation | empty} ; ||
```

```
IL: STOP | (file:name operation*) ||
```

```
SL or IL: file:name = identifier | number ||
```

If no file:name is supplied in SL, the syntax translator calls GENID () to supply one.

```
SL or IL: operation = declarative | expression ||
```

```
SL or IL: declarative = section:declaration | default:declaration |
                       free:declaration | function:definition |
                       dummy:function:declaration |
                       routine:definition | dummy:routine:declaration |
                       macro:definition | instructions:definition |
                       lap:definition ||
```

#### 3.1 SECTION AND DEFAULT DECLARATIONS

```
SL: section:declaration = default:type SECTION section:list ||
```

```
IL: (SECTION section:list default:type) ||
```

```
SL: default:type = f:type | empty ||
```

```
SL: section:list = section:name { , section:name}* ||
```

```
IL: section:name | (section:name*) ||
```

For section:list in IL, (section:name) is equivalent to section:name.

```
SL or IL: section:name = identifier ||
```

```
SL: default:declaration = DEFAULT f:type : ||
```

```
IL: (DEFAULT f:type) ||
```



## 3.2 FREE:DECLARATIONS

SL: free:declaration = DECLARE (var:preset:list) free:declaration list : ||  
 IL: (DECLARE free:variable:declaration\*) ||

(S) var:preset:list = var:preset { ,var: preset}\* ||

(S) var:preset = variable { + expression | ↔ name:expression | empty} ||

(S) free:declaration:list = free:declaration:fragment  
 { ; free:declaration:fragment}\* ||

(S) free:declaration:fragment = {type free:storage:mode |  
 {OWN | FLUID | FREE} type:option}  
 variable { , variable}\* ||

IL: free:variable:declaration = variable | (variable type:option  
 free:storage:mode) | free:var:preset:decl |  
 synonym:declaration ||

IL#: free:var:preset:declaration = (variable type:option  
 free:storage:mode  
 {expression | LOC full:locative}) |  
 (variable { + expression |  
 ↔ name:expression} type:option  
 free:storage:mode) ||

SL: synonym:declaration = variable MEANS {tailed:variable | name} ||

IL: (variable MEANS {tailed:variable | name}) ||

# The first form given here agrees with IL for Q-32 LISP 2. The second form applies to all later versions of LISP 2.

## 3.3 DECLARATIONS OF FUNCTIONS, ROUTINE, AND MACROS

```

SL: function:definition = dummy:function:declaration expression ||
    IL: (function:heading expression) ||

SL: dummy:function:declaration = value:type FUNCTION variable (param:list)
    param:decl:list : ||
    IL: (function:heading) ||

IL: function:heading = FUNCTION {variable | (variable value:type)}
    parameter:list ||

(S) param:list = indef:param | param { , param}*
    { , indef:param | empty} | empty ||

(S) indef:param = variable (variable) transmission:mode ||

(S) param = variable transmission:mode ||

(S) param:decl:list = param:decl:fragment
    { ; param:decl:fragment}* | empty ||

(S) param:decl:fragment = {type param:storage:mode |
    { FLUID | FREE | LEXICAL | type:option}
    variable { , variable}* ||

IL: parameter:list = (parameter* indef:parameter) ||

IL: parameter = variable | (variable type:option param:stor:mode
    transmission:mode) ||

IL#: indef:parameter = (variable type:option transmission:mode
    INDEF variable) |
    ((variable variable) type:option transmission mode) ||

```

# The first IL syntax for indef:parameter is the one accepted by the first Q-32 LISP 2. Later versions of LISP 2 accept the second form of indef:parameter. Indef:parameters must use lexical variables. Specifying FLUID or FREE for an indef:parameter variable in SL will cause a syntax translator error.

The variables appear in the parameter:list in IL in the order of their occurrence in the param:list in SL.

The information in a param or an indef:param is obtained by merging any attributes of that variable found in the param:decl:list with those found in the param:list.

The syntax translator must specifically recognize the words FREE, FLUID, LEXICAL and the operator  $\leftrightarrow$  to prepare the parameter:list in the prescribed order.

```
SL: routine:definition = dummy:routine:declaration expression ||
    IL: (routine:heading expression) ||
```

```
SL: dummy:routine:declaration = value:type ROUTINE variable (param:list)
    param:decl:list : ||
    IL: (routine:heading) ||
```

```
IL: routine:heading = ROUTINE {variable | (variable value:type)}
    parameter:list ||
```

```
SL: macro:definition = MACRO {tailed:variable | identifier} (variable) :
    expression ||
    IL: (MACRO variable (variable) expression) ||
```

Any variable may be used to name a macro, instructions, or lap-defined function in either SL or IL, and the usual restrictions on reserved names do not apply.

```
SL: instructions:definition = INSTRUCTIONS {tailed:variable | identifier}
    () expression ||
    IL: (INSTRUCTIONS variable () expression) ||
```

```
SL: lap:definition = LAP (d:list listing section:name) ||
    IL: (LAP d:list listing section:name) ||
```

The syntax translator does nothing with lap definitions except to place the word LAP inside of the untranslated list of arguments.

4. EXPRESSIONS

SL or IL: expression = conditional:expression | unconditional:expression ||

SL: unconditional:expression = basic:expression | simple:expression |  
(expression) ||

IL: basic:expression | simple:expression | expression ||

## 4.1 SIMPLE EXPRESSIONS--LOGICAL AND ARITHMETIC INFIX OPERATORS

SL: simple:expression = conjunction {OR conjunction}\* ||

IL: conjunction | (OR conjunction conjunction\*) ||

SL: conjunction = negation {AND negation}\* ||

IL: negation | (AND negation negation\*) ||

SL: negation = relation | boolean:unary:op negation ||

IL: relation | (boolean:unary:op negation) ||

SL or IL#: boolean:unary:op = NOT | NULL | ATOM | ... ||

The class of boolean unary operators is in principle open, and can admit any binary operator whose single argument is symbolic.

SL: relation = construct {rel:op construct}\* ||

IL: construct | (RELATION construct {rel:op construct}\*) ||

SL or IL#: rel:op = < | <= | > | >= | = | /= | ... ||

The class of binary relational operators is in principle open, and can admit any binary relational operator whose arguments are symbolic.

SL: construct = sum { . sum }\* ||

IL: sum | (CONS sum sum<sup>\*+1</sup>) ||

---

# See Table 2.

Table 2. Operator Transformations for Q-32 LISP 2

For the first Q-32 LISP 2, the syntax translator must translate some of the SL infix operators into literals in IL, as given in the following table :

<u>Operator</u>	<u>Literal</u>	<u>Operator</u>	<u>Literal</u>
<	LS	*	TIMES
<=	LQ	/	RECIP
>	GR	\	REMAINDER
>=	GQ	//	IQUOTIENT
=	EQ	↑	EXPT
/=	NQ	←	SET
+	PLUS	↔	LOCSET (in locative assignment)
-	MINUS	↔	LOC (in declarations)

SL:  $\text{sum} = \text{term} \{ \{ + \mid - \} \text{term} \}^*$  ||  
 IL#:  $\text{term} \mid ( + \text{term} \{ \text{term} \mid ( - \text{term} ) \}^{*+1} )$  ||

SL:  $\text{term} = / \text{factor} \mid \text{factor} \{ \{ * \mid / \} \text{factor} \}^*$  ||  
 IL#:  $( / \text{factor} ) \mid ( * \text{factor} \{ \text{factor} \mid ( / \text{factor} ) \}^{*+1} )$  ||

SL:  $\text{factor} = \text{part} \mid \text{factor} \{ \backslash \mid // \} \text{part}$  ||  
 IL#:  $\text{part} \mid ( ( \backslash \mid // \} \text{factor} \text{part} )$  ||

SL:  $\text{part} = \{ - \mid + \} \text{part} \mid \text{primary} \{ + \text{part} \mid \text{empty} \}$  ||  
 IL#:  $( - \text{part} ) \mid \text{part} \mid ( + \text{primary} \text{part} ) \mid \text{primary}$  ||

SL:  $\text{primary} = \text{basic:expression} \mid \text{conditional:expression} \mid ( \text{expression} )$  ||  
 IL:  $\text{basic:expression} \mid \text{conditional:expression} \mid \text{expression}$  ||

#### 4.2 CONDITIONAL EXPRESSIONS

SL:  $\text{conditional:expression} = \text{closed:conditional:expression} \mid \text{open:conditional:expression}$  ||  
 IL:  $\text{closed:conditional:expression} \mid \text{open:conditional:expression}$  ||

SL:  $\text{closed:conditional:expression} = \text{open:conditional:expression} \text{ ELSE } \text{unconditional:expression}$  ||  
 IL:  $\text{open:conditional:expression} \text{ unconditional:expression}$  ||

SL:  $\text{open:conditional:expression} = \text{if:clause} \text{ closed:expression} \{ \{ \text{ELSE} \mid \text{empty} \} \text{if:clause} \text{ closed:expression} \}^*$  ||  
 IL:  $( \text{IF} \{ \text{if:clause} \text{ closed:expression} \}^{*+1} )$  ||

SL:  $\text{if:clause} = \text{IF} \text{ expression} \text{ THEN}$  ||  
 IL:  $\text{expression}$  ||

SL or IL:  $\text{closed:expression} = \text{closed:conditional:expression} \mid \text{unconditional:expression}$  ||

# See Table 2.

## 4.3 BASIC EXPRESSIONS

SL or IL: basic:expression = block | compound | function:definition |  
 funarg | assignment:expression | locative |  
 constant ||

SL: funarg = value:type FUNARG (param:list) param:decl:list : expression ||  
 IL: (FUNARG value:type parameter:list expression) ||

SL: assignment:expression = locative ← expression ||  
 IL#: ( ← locative expression) ||

SL or IL: locative = symbolic:expression | locative:assignment ||

SL: symbolic:expression = name:expression | unary:symbolic:op  
 symbolic:expression ||  
 IL: name:expression | (unary:symbolic:op symbolic:expression) ||

SL: locative:assignment = variable ↔ name:expression ||  
 IL#: ( ↔ variable name:expression) ||

SL: name:expression = variable {} | (expression {, expression}\*) |  
 empty} ||  
 IL: (variable expression\*) | variable ||

Strictly speaking, locative:assignment requires full:locative instead of name:expression. However, to tell whether a name:expression is a full:locative in most instances requires semantics as well as syntax, so it is not particularly useful to make any check at the syntax translator level.

---

# See Table 2.





```
IL#: variable:preset:declaration = (variable type:option
                                     param:storage:mode
                                     {expression | LOC name:expression}) |
                                     (variable { + expression |
                                     << name:expression} type:option
                                     param:storage:mode) ||
```

The variables appear in the variable:list in IL in the same order as they are given in the var:preset:list in SL. The information in a block:variable: :declaration is obtained by merging any attributes of that variable found in the declaration:list with the preset information found in the var:preset:list.

The syntax translator must specifically recognize the words FREE, FLUID, LEXICAL and the operators + and << to prepare the variable:list in the desired order.

---

# The first form given here agrees with IL for Q-32 LISP 2. The second form applies to all later versions of LISP 2.

5. STATEMENTS

SL: statement = conditional:statement | unconditional:statement ||

SL: unconditional:statement = compound | block:statement | go:statement |  
 case:statement | return:statement |  
 unconditional:expression | (statement) ||

IL: compound | block:statement | go:statement | case:statement |  
 return:statement | unconditional:expression | statement ||

An unconditional:expression can be a statement only if it is not a constant or a variable. In IL, an identifier in statement context is a label.

## 5.1 GO, RETURN, AND CASE STATEMENT

SL: go:statement = GO label ||

IL: (GO identifier) ||

If LABEL (identifier, statement) is introduced into SL, then go:statement becomes GO identifier in SL.

SL: return:statement = RETURN expression ||

IL: (RETURN expression) ||

SL: case:statement = CASE (expression { , labelled:statement }\*) ||

IL: (CASE expression labelled:statement\*) ||

SL: labelled:statement = statement | label : labelled:statement ||

IL: statement | (LABEL label labelled:statement) ||

SL: code:statement = CODE (item\*) ||

IL: (CODE item\*) ||

Except for the placing of the word CODE inside of the parentheses, no translation of code:statement is done by the syntax translator.

```

SL: for:statement = FOR locative loop:control while:phrase
                    unless:phrase : simple:statement ||
    IL: (FOR locative loop:control while:phrase unless:phrase
         simple:statement) ||

```

```

SL: loop:control = {< expression | empty} {RESET expression |
                  STEP expression {rel:op expression | empty}} |
                  {IN | ON | LOOP} expression | empty ||
    IL: (RESET {expression | locative} expression) |
        (STEP {expression | locative} expression
         {rel:op expression | empty})
        ({IN | ON | LOOP} expression) | ( ) ||

```

The expression or locative that immediately precedes STEP or RESET in SL always follows the word STEP or RESET in IL; hence the empty initialization of a STEP or RESET for:element in SL causes the locative portion of a for:statement to appear in two places in IL.

```

SL: while:phrase = WHILE expression | empty ||
    IL: (WHILE expression) | empty ||

```

```

SL: unless:phrase = UNLESS expression | empty ||
    IL: (UNLESS expression) | empty ||

```

## 5.2 CONDITIONAL STATEMENT

```

SL: conditional:statement = closed:conditional:statement |
                          open:conditional:statement ||
    IL: closed:conditional:statement |
        open:conditional:statement ) ||

```

```

SL: closed:conditional:statement = open:conditional:statement
                                   ELSE labelled:unconditional:statement ||
    IL: open:conditional:statement labelled:unconditional:statement ) ||

```

SL: labelled:unconditional:statement = unconditional:statement |  
label : labelled:unconditional:statement ||

IL: unconditional:statement |  
(LABEL label labelled:unconditional:statement) ||

SL: open:conditional:statement = if:clause simple:statement  
{{ELSE | empty} labelled:if:clause  
simple:statement}\* ||

IL: (IF if:clause simple:statement {labelled:if:clause  
simple:statement})\* ||

SL: labelled:if:clause = if:clause | label : labelled:if:clause ||

IL: if:clause | (LABEL label labelled:if:clause) ||

SL: simple:statement = unconditional:statement | closed:conditional:statement |  
label : simple:statement ||

IL: unconditional:statement | closed:conditional:statement |  
(LABEL label simple:statement) ||

### 5.3 BLOCK STATEMENT

SL or IL: block:statement = try:statement | code:statement | for:statement |  
block

SL: try:statement = TRY (locative label labelled:statement) ||

IL: (TRY locative label labelled:statement) ||

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