

In this newsletter supplement several MIDL example programs are given. There are two main motivations behind publication of example programs in advance of implementation of its compiler.

- 1). To supply test examples for a compiler and aid in debugging the compiler itself, especially to test the facilities not existing in LITTLE but newly introduced into MIDL.
- 2). To explore the use of the language, and show the ease of writing and/or reading algorithms in the newly designed language for problems of an appropriate level of complication; i.e., to test whether the language's design objectives are attained.

For purpose 1) rather simple, test programs testing separate language facilities are preferable at the initial stage of implementation of the compiler. Test programs for which compiler actions are easily traced will be helpful for debugging the compiler itself. However, for purpose 2), more substantial programs are required.

At this stage we select some simple, well-known - therefore presumably bug-free - programs which serve both for objectives 1) and 2). Special attention is paid to MIDL's recursive call, structure, pointer, and mappable features. As an example illustrating recursive program, Ackermann's (recursive but not primitive recursive) function is given. Except for very small values of m and n , computation of this function invokes many nested recursive calls. As another simple recursive example of recursive subroutines, the "Tower of Hanoi" puzzle is given. A comparatively simple example showing pointer treatment and the use of structures is also given.

We conclude with several more substantial examples: maximum flow in a graph, nodal span parsing, and a macroprocessor. These examples are obtained by transcribing SETL algorithms into MIDL. Explanations and/or references are included in each program.

```

$ EXAMPLE OF RECURSIVE FUNCTION (2)
$ ACKERMANN FUNCTION
$ RECURSIVE BUT NOT PRIMITIVE RECURSIVE FUNCTION

```

```
FNCT ACKERMANN( M, N) RECURSIVE;
```

```
$ VARIABLE DECLARATION
```

```

DCL M   BITS(PS),
      N   BITS(PS);
DCL ACKERMANN BITS(PS);

```

```

IF M = 0 THEN ACKERMANN = N+1;
ELSE IF N = 0 THEN ACKERMANN = ACKERMANN(M-1, 1);
ELSE ACKERMANN =
    ACKERMANN(M-1, ACKERMANN(M, N-1));
END IF;

```

```

END IF;
RETURN
END FNCT;

```

```
$ THE TOWER OF HANOI
```

```

$ THIS IS A POPULAR ANCIENT PUZZLE, IT CONSISTS OF A HORIZONTAL BOARD
$ WITH THREE VERTICAL PEGS AND N DISCS OF DIFFERENT DIAMETERS. FIRST
$ DISCS ARE ARRANGED ON ONE OF THE PEGS IN DIAMETER INCREASING ORDER,
$ NAMELY THE LARGEST DISC IS AT THE BOTTOM AND THE SMALLEST IS AT THE
$ TOP OF THE PEG. THE OBJECT OF THE PUZZLE IS TO TRANSFER ALL OF THE
$ DISCS FROM THE FIRST PEG TO ONE OF THE OTHERS AND THE FINAL ARRANGEMENT
$ SHOULD BE IDENTICAL TO THE STARTING ONE. ONLY ONE DISC CAN BE TRANSFERRED
$ EACH TIME, FURTHERMORE A DISC CAN BE PUT ONLY ON LARGER ONE THAN ITSELF.
$ WE TENTATIVELY USE INPUT SUBROUTINE INPUTI(N) FOR READING INTEGER
$ AND OUTPUT SUBROUTINE OUTPUTI(I, N, S, Z) IN A SUITABLE FORMAT.
$ PEGS ARE IDENTIFIED AS 1, 2, 3. N DISCS ARE IDENTIFIED FROM 1 TO N
$ WITH INCREASING ORDER IN DIAMETERS.

```

```
$ TRANSFER OF N DISCS FROM THE PEG S TO THE PEG Z IS CARRIED OUT IN
$ THE FOLLOWING STEPS.
```

```

$ 1) MOVE (N-1) DISCS FROM THE PEG S TO THE AUXILIARY PEG 6-S-Z.
$ 2) MOVE THE N-TH DISC FROM THE PEG S TO THE PEG Z.
$ 3) MOVE (N-1) DISCS FROM THE AUXILIARY PEG 6-S-Z TO THE PEG Z.

```

```
$ IF N = 0 THEN THERE IS NOTHING TO DO.
```

```
$ NOTE THAT  $1 + 2 + 3 = 6$  THEREFORE THE LAST PEG OTHER THAN S,Z
$ CAN BE DENOTED BY  $6 - S = Z$ .
```

```

$ MORE DETAILED ACCOUNT IS GIVEN IN T. KIYONO: FUNDAMENTALS IN PROGRAMMING
$ ( IN JAPANESE) PP. 173-179,

```

```

SUBR START;
SIZE NN(PS),
    I(PS),
    P(PS),
    Q(PS);

```

```

$ NUMBER OF DISCS
$ I-TH STEP GLOBAL VARIABLE

```

```

P#1;
Q#2;

```

```

CALL INPUTI(NN);
CALL HANOI(NN, P, Q);
RETURN;

```

```
$ INPUT NUMBER OF DISCS
```

END SUBR;

SUBR HANOI(N, S, Z) RECURSIVE;

\$ THIS SUBROUTINE SPECIFIES TRANSFER OF N DISCS FROM THE PEG S TO THE
\$ PEG Z.

SIZE S(PS), \$ STARTING PEG
 Z(PS); \$ DESTINATION PEG
 N(PS); \$ NUMBER OF DISCS

WHILE (N \neq 0) ;
CALL HANOI(N-1, S, 6-S-Z);

\$ AT THE I-TH STEP, N-TH DISC IS TRANSFERRED FROM THE PEG S TO THE PEG Z.

 I = I + 1;
 CALL OUTPUT(I, N, S, Z);
 CALL HANOI(N-1, 6-S-Z, Z);
END WHILE;

RETURN;
END SUBR HANOI;

\$ EXAMPLE OF USE OF POINTER

\$ THIS EXAMPLE HAS BEEN ADAPTED FROM AN EXAMPLE IN "RECORD HANDLING"
\$ BY C.A.R. HOARE (PROGRAMMING LANGUAGES, PP.291-347, A.P.) ON P. 300.

\$ TYPE DECLARATION

TYPE PERSON: DATA-OF-BIRTH BITS(PS),
 MALE BITS(1),
 FATHER PTR(PERSON),
 ELDER-SIBLING PTR(PERSON),
 YOUNGEST-OFFSPRING PTR(PERSON);
EXPECT YOUNGEST-PATERNAL-UNCLE PTR(PERSON);

\$ FUNCTION DEFINITION

FNCT YOUNGEST-PATERNAL-UNCLE(R);

\$ THIS FUNCTION YIELDS AS ITS RESULT A POINTER TO THE YOUNGEST PATERNAL
\$ UNCLE OF THE PERSON REFERRED TO AS R, IF HE HAS ONE; OTHERWISE IT
\$ YIELDS .OM.. THE FUNCTION MAY BE USED ONLY IF THE GRANDFATHER OF R IS
\$ KNOWN TO EXIST;

DCL YOUNGEST-PATERNAL-UNCLE PTR(PERSON);

DCL R PTR(PERSON);

DCL S PTR(PERSON),

 F PTR(PERSON),

 GRAND-FATHER PTR(PERSON);

F = FATHER R;

GRAND-FATHER = FATHER F;

S = YOUNGEST-OFFSPRING GRAND-FATHER;

/REPEAT/

 YOUNGEST-PATERNAL-UNCLE = .OM.;

 WHILE (S \neq .OM.)

 IF S = F \wedge (MALE S = 0) THEN

 S = ELDER-SIBLING S;

 END IF;

 YOUNGEST-PATERNAL-UNCLE = S;

```
END WHILE;  
RETURN;  
END FNCT;
```

(4)

```
$ THIS PROGRAM SOLVES THE #MAXIMUM FLOW PROBLEM#. IT HAS BEEN ADAPTED  
$ FROM A SETL PROGRAM EXAMPLE IN #ON PROGRAMMING II # P.P.123-124.  
$ THIS EXAMPLE SHOWS HOW MAPTABLE IS USED IN MIDL. DETAILED INFORMATION  
$ OF THIS PROBLEM IS GIVEN IN THE ABOVE REFERENCE.
```

```
$ MACRO DEFINITION
```

```
** E1 = .F. 1, PS** $ SUBFIELD DEFINITION THE FIRST NODE  
** E2 = .F. PS+1, PS** $ SUBFIELD DEFINITION THE SECOND NODE
```

```
$ TYPE DEFINITION
```

```
TYPE SHORTI: BITS(PS);  
TYPE EDGE : BITS(2*PS); $ CONCATENATION OF E1 AND E2  
TYPE G : PTR(*EDGE); $ TYPE OF GRAPH  
TYPE LISTNODE: VALUE SHORTI,  
NEXTNODE PTR(LISTNODE);  
TYPE EDGEFN MAP( 2*PS, SHORTI); $ TYPE OF MAP TABLE WHOSE  
$ ARGUMENT IS EDGE.
```

```
$ WE NOW GIVE GLOBAL VARIABLE DECLARATION.
```

```
EXPECT CAP BITS(PS),  
R EDGE;
```

```
NAMESET MAXFLOWPR  
DCL MAXNODES SHORTI, $ NUMBER OF NODES AT THE MOST  
PLENGTH SHORTI, $ LENGTH OF PATH P  
GRV MAP(PS, LISTNODE); $ GRV> REPRESENTED AS A MAP TABLE  
DCL P EDGE; DIMS P(MAXNODES); $ PATH IN THE FORM OF SEQUENCE OF  
$ EDGES  
END NAMESET;
```

```
FNCT R(E); $ REVERSED EDGE
```

```
DCL R EDGE;  
DCL E EDGE;
```

```
R = E2 E ,C. E1 E;  
RETURN;  
END FNCT R;
```

```
SUBR MAXFLOW(X, Y, GRAPH, C); $ MAIN ROUTINE
```

```
ACCESS MAXFLOWPR;
```

```
DCL X SHORTI, $ STARTING NODE;  
Y SHORTI, $ TERMINAL NODE  
GRAPH G, $ INPUT GRAPH  
C EDGEFN; $ CAPACITY FUNCTION
```

5 END OF PARAMETERS

(5)

```
DCL GR      G,          $ GRAPH TYPE  TEMPORARY
      F      EDGEFN;   $ FLOW VALUE
DCL NOEDGE  SHORTI,    $ NUMBER OF EDGES IN INPUT GRAPH
      NOEDGEGR SHORTI, $ NUMBER OF EDGES IN GR
      I      SHORTI,   $ IO LOOP COUNTER
      J      SHORTI,   $ IO LOOP COUNTER
      E      EDGE,
      FLAG   BITS(1);
DCL LIST    LISTNODE;  $ TEMPORARY LIST NODE
DCL U       SHORTI;    $ NODE
DCL V       SHORTI;    $ NODE
DCL AUXFLOWV SHORTI,  $ AUXILIARY FLOW VALUE
      TEMP   SHORTI,  $ TEMPORARY TO COMPUTE MINIMUM
      REDUND SHORTI,  $ REDUNDANT FLOW VALUE
      REVES  EDGE;     $ REVERSED EDGE OF E
```

5 COPY OF INPUT GRAPH

```
NOEDGE = ,NELT. GRAPH)
GR = NEW( G, 2*NOEDGE);
NOEDGEGR = NOEDGE;
DO I = 1 TO NOEDGE ;
    GR(I) = GRAPH(I);
END DO;
```

\$ END OF COPY OF INPUT GRAPH

5 ADDITION OF REVERSED EDGES TO GR

```
DO I = 1 TO NOEDGE;
```

```
    FLAG = 0;
```

```
    E = R( GRAPH(I) );
```

```
    DO J = 1 TO NOEDGE;
```

```
        IF ( E = GRAPH(J) ) FLAG=1; $ THE REVERSED EDGE ALREADY
        $ EXISTS IN GR.
```

```
    END DO J;
```

```
    IF ( FLAG = 1 ) CONT DO;
```

```
    NOEDGEGR = NOEDGEGR + 1;
```

```
    GR(NOEDGEGR) = E;
```

```
END DO I;
```

5 FORMATION OF GR<V> AS A MAP TABLE AND ONE WAY LIST

```
DO I = 1 TO NOEDGEGR;
```

```
    V = E1 GR(I);
```

```
    U = E2 GR(I);
```

```
    IF (.DEF.GR(V) = 0)
```

```
        THEN VALUE GR(V) = U;    $ THE FIRST ELEMENT
    ELSE
```

```
        LIST = GRV(V);
```

```
        WHILE (NEXTNODE LIST = .OM.);
```

```
            LIST = NEXTNODE LIST;
```

```
        END WHILE;
```

5 END OF LIST HAS BEEN FOUND, CREATE ONE NEW NODE.

```
        NEXTNODE LIST = NEW(LISTNODE);
```

```
        LIST = NEXTNODE LIST;
```

```
        VALUE LIST = U;
```

```
    END IF;
```

```
END DO;
```

5 INITIALIZATION OF F(E) F(E) IS REPRESENTED AS A MAPTABLE.

```
DO I = 1 TO NOEDGEGR;
```

```
    F(GR(I) ) = 0;
```

```

END DO;
CALL PATH(X, Y, F, C); (6)
WHILE (PLENGTH /= 0)
  AUXFLOWV = CAP(P(1), F, C);
  DO I = 2 TO PLENGTH;
    E = P(I);
    TEMP = CAP(E, F, C);
    IF(TEMP < AUXFLOWV) AUXFLOWV = TEMP;
  END DO;
  DO I = 1 TO PLENGTH;
    E = P(I);
    F(E) = F(E) + AUXFLOWV;
    REDUND = F(R(E));
    TEMP = F(E);
    IF( REDUND > TEMP ) REDUND = TEMP;
    F(E) = F(E) - REDUND;
    REVES = R(E);
    F(REVES) = F(REVES) - REDUND;
  END DO;
END WHILE;
RETURN;
END SUBR MAXFLOW;

```

```
FNCT CAP(E, F, C)
```

```

DCL CAP SHORTI,
  E EDGE,
  F EDGEFN,
  C EDGEFN;
DCL TEMP1 SHORTI,          $ C(E) OR 0
  TEMP2 SHORTI;          $ F( R(E) )
TEMP1 = 0;
IF( ,DEF.C(E) = 1 ) TEMP1 = C(E);
TEMP1 = TEMP1 - F(E);
TEMP2 = F( R(E) );
IF( TEMP2 > TEMP1 ) TEMP1 = TEMP2;
CAP = TEMP1;          $ MAX (TEMP1, TEMP2)
RETURN;
END FNCT CAP;

```

```
SUBR PATH(X, Y, F, C)
```

```

DCL X SHORTI,          $ A GRAPH NODE
  Y SHORTI,          $ A GRAPH NODE
  F EDGEFN,          $ FLOW VALUE
  C EDGEFN;          $ CAPACITY FUNCTION
$ END OF PARAMETER

```

```
ACCESS MAXFLOWPR;
```

```
$ DECLARATION OF LOCAL VARIABLES
```

```

DCL NONEW SHORTI,          $ COUNTER FOR ELEMENTS OF NEWS
  NOPRIOR SHORTI,          $ COUNTER FOR ELEMENTS OF PRIOR
  NOSET SHORTI,          $ COUNTER FOR ELEMENTS OF SET
  NONEWER SHORTI,          $ COUNTER FOR ELEMENTS OF NEWER
  I SHORTI,          $ DO LOOP COUNTER

```

```

J          SHORTI,          $ DO LOOP COUNTER
U          SHORTI,          $ A GRAPH NODE
V          SHORTI,          $ A GRAPH NODE
PT         SHORTI,          $ A GRAPH NODE
TEMP      SHORTI,          $ TEMPORARY FOR A GRAPH NODE
LIST      LISTNODE,        $ TEMPORARY FOR LISTNODE
FLAG      BITS(1);         $ A FLAG TO SHOW IF U IS IN U.
DCL NEWS SHORTI; DIMS NEWS (MAXNODES); $ NEW IN SETL PROGRAM
$ TO AVOID NAME CONFLICT WITH RESERVED WORD NEW FUNCTION, S IS ADDED.
DCL SET   SHORTI; DIMS SET   (MAXNODES);
DCL NEWER SHORTI; DIMS NEWER(MAXNODES);
DCL PRIOR SHORTI; DIMS PRIOR(MAXNODES);
DCL NEXT MAP(PS, SHORTI); $ NEXT NODE ON THE PATH
NONEW = 1;
NEWS(NONEW) = Y;
NOSET = NONEW;
SET( NOSET) = Y;
.DROP, NEXT; $ NEXT WILL POINT ALONG THE NODES OF A PATH
WHILE ( NONEW == 0 )
  NONEWER = 0;
  DO J = 1 TO NONEW;
    V = NEWS(J);
    NOPRIOR = 0;
    IF( .DEF.GRV(V) = 0 ) CONT DO;
    LIST = GRV(V);
    WHILE 1;
      U = VALUE LIST;
      FLAG = 0;
      $ TO CHECK WHETHER U IS CONTAINED IN SET.
      $ FLAG = 1 MEANS THAT U IS CONTAINED IN SET.
      DO I = 1 TO NOSET;
        IF( U = SET(I) ) THEN FLAG = 1;
        QUIT DO;
      END IF;
    END DO;
    IF FLAG = 0 THEN E = U .C. V ;
    IF CAP(E, F, C) > 0 THEN
      NOPRIOR = NOPRIOR + 1;
      PRIOR(NOPRIOR) = U;
    END IF;
  END IF;
  IF(NEXTNODE LIST = ,OM.) QUIT WHILE;
  LIST = NEXTNODE LIST;
END WHILE;
DO I = 1 TO NOPRIOR;
  U = PRIOR(I);
  NEXT(U) = V;
  IF(U = X ) GO TO DONE;
  NOSET = NOSET + 1;
  SET(NOSET) = U;
  NONEWER = NONEWER + 1;
  NEWER(NONEWER) = U;
END DO I;
END DO J;
NONEW = NONEWER;
DO I = 1 TO NONEW;
  NEWS(I) = NEWER(I);
END DO;
END WHILE;

```

/DONE/

```
PLENGTH = 0;  
PT = X;           $ NOW LOOP TO BUILD UP PATH  
WHILE (.DEF.NEXT(P T) = 1 )  
    PLENGTH = PLENGTH + 1;  
    TEMP = NEXT(P T);  
    P(PLENGTH) = P T,C,TEMP;  
    P T = TEMP;  
END WHILE;  
RETURN;  
END SUBR PATH;
```


THE OUTPUT OF THE ROUTINE -NODPARS- IS A VECTOR OF LISTS OF SPANS
 -SPANS- AND A FLAG -AMB, WHICH INDICATES WHETHER THE GRAMMAR IS
 AMBIGUOUS,
 SPANS(Q) IS A POINTER TO A LIST OF ALL SPANS OF THE FORM (PAQ).
 EACH SPAN ELEMENT IN THE LIST CONSISTS OF A SPAN ITEM -PA-
 A POINTER TO ITS DIVLIS, AND A ONE BIT FLAG -AMBIT-, INDICATING
 WHETHER THERE ARE MORE THAN ONE DIVISION. A -DIVLIS- ELEMENT
 CONTAINS 2 POINTERS TO THE TWO PREVIOUS SPANS WHICH FORM THE
 CURRENT SPAN.

WHILE CONSTRUCTING THE LIST OF SPANS FOR EACH -Q-, EACH NEW SPAN IS
 ADDED TO THE LIST -CURSPANS-, AND ALSO TO THE HASHTABLE
 -CURSPANSET-. THE VALUE OF CURSPANSET(PA) IS A POINTER TO THE SPAN
 IN THE LIST, SO THAT THE DIVLIS FOR THE SPAN MAY BE LOCATED IF THE
 SPAN HAS MORE THAN ONE ORIGIN,

TO CLEAN UP, THE TOPSPAN IS OBTAINED, AND THE -SPANS- VECTOR
 CLEARED. BY TRACING THE -DIVLIS- POINTERS, -SPANS- IS REBUILT TO
 CONTAIN LISTS OF ONLY THOSE SPANS WHICH ARE RELEVANT. TO FIND
 THE DESCENDENTS OF A SPAN <PAQ>, WE KNOW THAT THE
 DESCENDENT <RCQ> SHOULD BE ADDED TO THE LIST OF SPANS(Q) AND FROM
 THIS SPAN, CAN DETERMINE THAT <PBR> SHOULD BE ADDED TO THE LIST
 SPANS(R).

INPUT IS AN ARRAY OF TOKENS, SYNTYFS IS A VECTOR OF LISTS OF
 METAVARIABLES FOR EACH TOKEN,

GRAM IS A HASHTABLE SUCH THAT GRAM(BC) IS A LIST OF METAVARIABLES
 A FOR WHICH THERE ARE PRODUCTIONS A → BC IN THE GRAMMAR.

MACROS

** RULSZ = 6 ** \$ MAX SIZE OF THE INTERNAL REPRESENTATION OF A
 \$ METAVARIABLE.

** TOKSZ = 6 ** \$ MAX SIZE OF THE POINTER TO INPUT -N-.

** INPUTLEN = 63 ** \$ DIMENSION OF INPUT

** TYP = .F. 1, RULSZ, ** \$ METAVARIABLE FIELD OF A SPAN

** MID = .F. RULSZ+1, INPUTSZ, ** \$ -P- FIELD OF A SPAN

** INITSPLIST(SPANH, SPANTYPE, SPANITEM) =
 DCL ZZZA PTR(SPANTYPE);
 ZZZA = NEW(SPANTYPE);
 FIRST SPANH = ZZZA;
 LAST SPANH = ZZZA;
 SPAN ZZZA = SPANITEM **

** ADDSPLIST(SPANH, SPANTYPE, SPANITEM) =
 DCL ZZZB PTR(SPANTYPE);
 ZZZB = NEW(SPANTYPE);
 NEXT ZZZB = FIRST SPANH;
 SPAN ZZZB = SPANITEM;
 FIRST SPANH = ZZZB **

TYPE DEFINITIONS

TYPE RULEP: PTR(RULES); \$ ENTRY IN GRAMMAR HASHTABLE

TYPE RULES: META PTR(RULSZ), NEXT PTR(RULES); \$ ELEMENT OF LIST OF

```

                                $ METAVARIABLES
TYPE SYNTYP: PTR(RULES); $ VECTOR OF POINTERS TO LISTS OF RULES
TYPE SPANLIST: PTR(SPANEL); $ VECTOR OF LIST OF SPANS
TYPE SSPANEL: SPAN BITS(RULSZ+INPUTSZ), NEXT PTR(SSPANEL); $ SHORT
                                $ SPAN ELEMENET
TYPE SPANEL: SPAN BITS(RULSZ+INPUTSZ), DIVLIS PTR(DIVEL),
              AMBIT BITS(1),
              NEXT PTR(SPANEL);
TYPE SPANHD: FIRST PTR(SPANEL), LAST PTR(SPANEL);
TYPE SSPANHD: FIRST PTR(SSPANEL), LAST PTR(SSPANEL); $ SHORT SPAN
                                $ HD
TYPE DIVEL: LDDIV PTR(SPANEL), HIDIV PTR(SPANEL), NEXT PTR(DIVEL);
              $ DIVISION LIST ELEMENT

```

```

$ GLOBAL VARIABLES

```

```

NAMESET GRAMMAR;
DCL GRAM MAP(2*RULSZ,RULEP); $ MAPTABLE STORING RULES OF FORM
                                $ A → BC
DCL SYNTYPS PTR(SYNTYP); $ VECTOR OF LISTS OF RULES
END NAMESET GRAMMAR;

```

```

NAMESET SOURCE; $ INPUT STRING TO BE PARSED
SIZE INPUT(TOKSZ);
DIMS INPUT(INPUTLEN);
END NAMESET SOURCE;

```

```

NAMESET PARSEOUT;
SIZE AMB(1) ; $ FLAG FOR AMBIGUOUS GRAMMAR
DCL SPANS PTR(SPANLIST); $ VECTOR OF LISTS OF SPANS
END NAMESET PARSEOUT;

```

```

SUBR NODPARSE;
ACCESS GRAMMAR, SOURCE, PARSEOUT;
SIZE N(INPUTSZ); $ PTR TO CURRENT INPUT TOKEN
DCL TWIGRULE PTR(RULES); $ PTR TO LIST OF SYNTYPES
DCL CURSPANS PTR(SPANHD); $ LIST HEAD OF CURRENT SPANS
DCL TODO PTR(SSPANHD); $ LIST HEAD OF SPANS TO PROCESS
DCL NEXTTODO PTR(SSPANEL); $ ELEMENT OF TODO
DCL PREVSPANPT PTR(SPANEL); $ PTR TO PREVIOUS SPAN GENERATED
DCL RULEPT PTR(RULES); $ PTR TO LIST OF METAVARIABLES
SIZE NEWSPAN(INPUTSZ+RULSZ); $ NEW SPAN FORMED
DCL NEWDIVEL PTR(DIVEL); $ NEW DIVISION LIST ELEMENT
DCL CURSPANSET MAP(RULSZ+INPUTSZ, SPANLIST); $ MAPTABLE OF
                                $ CURRENT SPANS
DCL CURSEL PTR(SPANEL); $ ELEMENT IN RANGE OF CURSPANSET
DCL SPANTHERE PTR(SPANEL); $ PTR RETRIENED FROM CURSPANSET
DCL TOPSPAN PTR(SPANEL); $ PTR TO SPAN FROM ROOT ELEMENT
SIZE I(PS); $ DO LOOP VARIABLE

```

```

$ INITIALIZE SPANS(1)

```

```

N = 1;
TWIGRULE = SYNTYPS(INPUT(1)); $ PTR TO LIST OF METAVARS
INITSPLIST(CURSPANS, SPANEL, N, C, META TWIGRULE);
TWIGRULE = NEXT TWIGRULE;
WHILE TWIGRULE ≠ .OM,
  ADDSPLIST(CURSPANS, SPANEL, N, C, META TWIGRULE);
  TWIGRULE = NEXT TWIGRULE;
END WHILE TWIGRULE;
SPANS(2) = FIRST CURSPANS; N = 2;

```

(11)

```
WHILE INPUT(N) NE 0) $ BUILD UP REST OF SPANS
  TWIGRULE = SYNTYPS(INPUT(N));
$ INITIALIZE CURSPANS AND TODO
  INITSPLIST(CURSPANS, SPANEL, N .C. META TWIGRULE);
  INITSPLIST(TODO, SSPANEL, N .C. META TWIGRULE);
  TWIGRULE = NEXT TWIGRULE;
  WHILE TWIGRULE NE .OM,;
    ADDSPLIST(CURSPANS, SPANEL, N .C. META TWIGRULE);
    ADDSPLIST(TODO, SSPANEL, N .C. META TWIGRULE);
  END WHILE TWIGRULE;

$ START PROCESSING SPANS IN TODO

  .D. CURSPANSET = 0) $ INITIAL CURSPANSET
  NEXTODO = FIRST TODO;
  WHILE NEXTODO NE .OM,;
    PREVSPANPT = SPANS(MID SPAN NEXTODO);
    WHILE PREVSPANPT NE .OM,;
      $ LOOK UP GRAMMAR RULES
      RULEPT = GRAM(TYP SPAN PREVSPAN .C.
        TYP SPAN NEXTODO);
      WHILE RULEPT NE .OM,;
        NEWSPAN = MID SPAN PREVSPANPT .C. META RULEPT;
        NEWDIVEL = NEW(DIVEL); $ CREATE NEW DIVISION
        $ LIST ELEMENT
        MIDIV NEWDIVEL = NEXTODO;
        LODIV NEWDIVEL = PREVSPANPT;
        SPANTHERE = CURSPANSET(NEWSPAN); $ SEE IF SPAN
          $ ALREADY GENERATED
        IF SPANTHERE = .OM. THEN
          $ SPAN NOT YET GENERATED, ADD TO CURSPANS LIST
          ADDSPLIST(CURSPANS, SPANEL, NEWSPAN);
          CURSEL = NEW(SPANEL);
$ CREATE ELEMENT OF CURSPANSET;
          + CURSEL = FIRST CURSPANS;
          CURSPANSET(NEWSPAN) = CURSEL;
          $ ADD TO TODO LIST
          ADDSPLIST(TODO, SSPANEL, NEWSPAN);
          DIVLIS FIRST CURSPANS = NEWDIVEL;
$ SINCE FIRST OCCURANCE OF SPAN, FIRST DIVELEMENT FOR SPAN
          ELSE $ SPAN ALREADY GENERATED, ADD DIVLIS EL
          NEXT NEWDIVEL = DIVLIS SPANTHERE;
          DIVLIS SPANTHERE = NEWDIVEL;
          AMBIT SPANTHERE = 1;
          END IF;
          RULEPT = NEXT RULEPT;
        END WHILE RULEPT;
      PREVSPANPT = NEXT PREVSPANPT;
    END WHILE PREVSPANPT;
  NEXTODO = NEXT NEXTODO;
  END WHILE NEXTODO;

$ CURSPANS FINISHED, ADD LIST TO VECTOR SPANS
  N = N + 1; SPANS(N) = FIRST CURSPANS;
  END WHILE INPUT(N);
  $ NOW SEE IF THERE IS A PARSE
  AMB = 0; $ ASSUME NOT AMBIGUOUS
  TOPSPAN = CURSPANSET(1 ,C, ROOT);
$ CLEAR SPANS VECTOR
  DO I = 1 TO N;
```

```

        SPANS(I) = .OM.;
    END DO;
    IF TOPSPAN = .OM. RETURN; $ NO PARSES FOUND
    CALL GETDESCS(TOPSPAN, N);
    RETURN;
END;

```

```

SUBR GETDESCS(TOP, M) RECURSIVE;

```

```

    DCL SPANPT PTR(SPANEL); $ PTR TO LIST OF VALID SPANS
    DCL TOP PTR(SPANEL); $ PTR TO ROOT SPAN
    DCL DIVPT PTR(DIVEL); $ PTR TO DIVLIS ELEMENT
    SIZE N(INPUTSZ); $ END POINT OF SPAN WHICH IS THE ROOT
    ACCESS PARSEOUT;

```

```

    IF SPANS(N) = .OM. THEN
        SPANS(N) = TOP; NEXT TOP = .OM.;
    ELSE
        SPANPT = SPANS(N); $ SEARCH FOR SPAN
        WHILE SPANPT /= .OM.;
            IF SPAN SPANPT = SPAN TOP RETURN; $ SPAN ALREADY THERE
            SPANPT = NEXT SPANPT;
        END WHILE SPANPT;
    ADD SPAN TO LIST
        NEXT TOP = SPANS(N); SPANS(N) = TOP;
    END IF;
    IF AMBIT TOP THEN AMB = 1; $ MORE THAN ONE PARSE

```

```

    GET DESCENDENTS
    DIVPT = DIVLIS TOP;
    WHILE DIVPT /= .OM.;
        CALL GETDESCS(HIDIV DIVPT, N);
        CALL GETDESCS(LODIV DIVPT, MID SPAN HIDIV DIVPT);
    END WHILE DIVPT;
    RETURN;
END GETDESCS;

```

S THIS EXAMPLE ILLUSTRATES HOW SETL OBJECTS AND PRIMITIVES MAY BE
 S USED IN MIDL. THE CODE CORRESPONDS VERY CLOSELY TO THE ALGORITHM
 S IN ON PROGRAMMING, VOL 2, PP 189-195. AS IN THE ORIGINAL, WE ASSUME
 S THERE IS A FUNCTION -GETOKEN-, WHICH RETURNS A TOKEN AND ITS TYPE,
 S STORED ACCORDING TO THE FOLLOWING TYPE DECLARATION:

```

    TYPE TOKENTYP: TOKT BITS(TYPSZ), TOK SETLOBJ;

```

S THIS MEANS THAT -GETOKEN- RETURNS A POINTER TO A STRUCTURE IN THE
 S HEAP WHICH CONSISTS OF A TOKEN TYPE FIELD -TOKT- (TYPSZ IS ASSUMED
 S TO BE A MACRO WHICH EXPANDS TO A CONSTANT) AND A SETL OBJECT -TOK-
 S (SRTL ROOT WORD). THE SETL OBJECT HERE WILL BE AN ARBITRARY
 S LENGTH CHARACTER STRING.

S THE MACRO DICTIONARY -MACDICT-, ALSO A SETL OBJECT, IS A SET USED
 S AS A FUNCTION. AS WE ALLOW MIDL POINTERS TO BE STORED IN SETS,

\$ MACDICT(TOKEN) STORES A MIDL POINTER TO A STRUCTURE DECLARED AS:

\$ TYPE MACDICTENT: GENARGS BITS(ARGSZ),
FORMARGS SETLOBJ,
MBCD PTR(MBODS);

\$ GENARGS IS A BITSTRING OF SIZE ARGSZ (A MACRO WHICH EXPANDS TO
\$ A CONSTANT), AND CONTAINS THE NUMBER OF GENERATED MACRO ARGUMENTS,
\$ FORMARGS IS A SET WHICH CONTAINS THE MAPPING OF MACRO ARGUMENTS ONTO
\$ ARGUMENT NUMBERS. MBCD IS A POINTER TO THE MACRO BODY, WHICH IS
\$ STORED AS AN ARRAY OF POINTERS TO TOKENS, AS SPECIFIED BY THE
\$ DEFINITION:

\$ TYPE MBODS: PTR(TOKEN TYP);

\$ RESERVE IS A LINKED LIST OF POINTERS TO TOKENS:

\$ TYPE TOKLIST: ITEM PTR(TOKEN TYP), NEXT PTR(TOKLIST);
\$ TYPE LISTHD: FIRST PTR(TOKLIST), LAST PTR(TOKLIST);

\$ THE EXPSTACK IS A PUSH DOWN STACK, EACH ENTRY IS A POINTER TO AN
\$ EXPSTACK STRUCTURE:

\$ TYPE EXPSTACKP: PTR(EXPSTACKENT);
\$ TYPE EXPSTACKENT: MBP BITS(PS),
MBCD PTR(*MBODS),
FORMARGS SETLOBJ,
ACTARGS PTR(*ARGTUP);
\$ TYPE ARGTUP: PTR(MBODS);

\$ MBOD IS A POINTER TO THE MACRO BODY BEING EXPANDED. MBP IS AN INDEX
\$ TO MBOD, INDICATING WHICH TOKEN EXPANSION IS UP TO. FORMARGS IS
\$ AS IN MACDICTENT, AND ACTARGS IS AN ARRAY OF MBODS CORRESPONDING
\$ TO THE ACTUAL PARAMETERS OF THE MACRO INVOCATION.

\$ WE NOW GIVE THE GLOBAL VARIABLE DECLARATIONS.

\$ EXPECT NEXTWORD PTR(TOKEN TYP);
\$ EXPECT DEFABSORB PTR(TOKEN TYP);
\$ EXPECT MACEXPAND PTR(TOKEN TYP);
\$ NAMESET LEXMACEXP;
\$ SIZE EXPSTACKPTR(PS); DATA EXPSTACKPTR=0;
\$ DCL RESERVE LISTHD,
MACDICT SETLOBJ, \$ MACRO DICTIONARY
MACEXPGIVEBACK PTR(TOKEN TYP); \$ TOKEN RETURNED TO MAXEXPAND
\$ DCL EXPSTACK EXPSTACKP;
\$ DIMS EXPSTACK(EXPSTACKDIM); \$ DIMENSION OF EXPSTACK
\$ END NAMESET;

\$ THE FOLLOWING MACROS ARE USED TO COMPARE A SETL CHARACTER STRING
\$ -W- TO A MIDL SELF DEFINED STRING, WHICH IS CONVERTED
\$ TO A SETL STRING BY THE ,CN, OPERATOR.

** EQSTR(W,S) = (W = ,CN, SETLSTR, S) **
** NEQSTR(W,S) = (W ≠ ,CN, SETLSTR, S) **

\$ FNCT NEXTWORD(DUM);
\$ DCL NEXTWORD PTR(TOKEN TYP);
\$ DCL WORD PTR(TOKEN TYP), \$ TOKEN

```

MACINF PTR(MACDICTENT), $ MACDICT ENTRY OF TOKEN
ARGFN SETLOBJ, $ ARG = ARGNO MAP
MBOYD PTR(*MBOYDS); $ ARRAY OF PTRS TO STRINGS,
MCALLINF PTR(EXPSTACKENT),
ARGTUPL PTR(*ARGTUP),
NEWTOK PTR(TKENTYP), $ NEW TOKEN GENERATED ARG
CURARGTUPL PTR(*MBOYDS), $ CURRENT ACTUAL PARAMETER
NNEWTOK PTR(MBOYDS); $ PTR TO NEWTOK

```

```

SIZE DUM(PS);
SIZE FIRSTCALL(1); DATA FIRSTCALL = 1;
SIZE NXARGS(ARGSZ), $ NUMBER OF GENERATED ARGUMENTS
NARGS (ARGSZ), $ NUMBER OF NONGENERATED ARGS
ARGTUPCT(PS), $ PTR TO ARGTUP
J(PS), $ DO LOOP COUNTER
PARENCOUNT(PS); $ PARENTHESES COUNT
ACCESS LEXMACEXP;

```

```

IF FIRSTCALL THEN
FIRST RESERVE=.OM,;
LAST RESERVE=.OM,;
XARGGENCTR = 0; MACDICT = ,NL.;
FIRSTCALL = 0;
END IF;
IF FIRST RESERVE =.OM, THEN
WORD = ITEM FIRST RESERVE;
FIRST RESERVE = NEXT FIRST RESERVE;
NEXTWORD = WORD;
RETURN;
END IF;

```

```

$ OTHERWISE, GET ADDITIONAL TOKEN FROM DEFABSORB
/GETWORD/

```

```

WORD = DEFABSORB(0);
MACINF = MACDICT(WORD); $ SINCE MACDICT IS A SETL OBJECT,
$ COMPILES INTO CALL TO SRTL
IF(MACINF = .OM,) THEN
NEXTWORD = WORD;
RETURN;
END IF;

```

```

$ WORD IS A MACRO NAME
NXARGS = GENARGS MACINF; $ NO GENERATED ARGS
ARGFN = FORMARGS MACINF;
MBOYD = MBOD MACINF;
NARGS = .NELT. ARGFN = NXARGS;
$ .NELT, IS A SYSTEM FUNCTION WHICH , IF ITS OPERAND IS A SETL
$ OBJECT, CALLS SRTL ROUTINE NELT,
$ IF MIDL MAPTABLE, COMPUTES NUMBER OF ENTRIES,
$ IF MIDL HEAP OBJECT, COMPUTES DIMENSION OF HEAP BLOCK,
$ OTHERWISE, CAN BE COMPUTED AT COMPILE TIME.
MCALLINF = NEW(EXPSTACKENT); $ BUILD EXPSTACK ENTRY.
MBP MCALLINF = 1; MBOD MCALLINF = MBOYD;
FORMARGS MCALLINF = ARGFN; ARGTUPL = NEWN(ARGTUP, MAXARGS);
ARGTUPCT = 0; $ PTR TO ARGTUPL
IF NARGS > 0 GO TO GETARGS;

```

```

$ GENERATE ARGS
/GENARGS/

```

```

DO J = 1 TO NXARGS;
NEWTOK = NEW(TOKENYP);
TOKT NEWTOK = NAMETYPE; $ SET TYPE OF NEW TOKEN
NAMETYPE IS A GLOBAL MACRO TO BE EXPANDED INTO INTEGER
XARGGENCTR = XARGGENCTR + 1;

```

TOK NEWTOK = .CN, SETLSTR, #ZZZZ# + .DEC. ,CN. SETLINT,
XARGGENCTR;

ARGTUPCT = ARGTLUPCT + 1;
IF(ARGTUPCT > MAXARGS) THEN

\$ OVERFLOW CHECKS COULD BE AVOIDED IF TUPLES WERE SETL TUPLES
\$ RATHER THAN MIDL OBJECTS

PRINTERROR(=MAXIMUM NUMBER OF ARGS EXCEEDED.);
END IF;

NNEWTOK = NEW(MEODS);
+NNEWTOK = NEWTOK;

\$ THE VALUE OF NNEWTOK IS SET TO
\$ POINT TO NEWTOK

ARGTUPL(ARGTUPCT) = NNEWTOK;

\$ TRIM IS A FUNCTION WHICH RETURNS A POINTER TO A HEAP OBJECT
\$ WHICH IS REDUCED TO -ARGTUPCT- ENTRIES

END DO;
ACTARGS MCALLINF = TRIM(ARGTUPL, ARGTUPCT);
EXPSTACKPTR = EXPSTACKPTR + 1;

IF(EXPSTACKPTR > EXPSTACKDIM) THEN
PRINTERROR(=TOO MANY EMBEDDED MACROS.);
END IF;

EXPSTACK(EXPSTACKPTR) = MCALLINF; \$ STORE POINTER TO EXPSTACK
\$ ENTRY

GO TO GETWORD;

/GETARGS/ \$ MACRO HAS ARGUMENTS, COLLECT ARGUMENTS OUT OF TOKEN
\$ STREAM

IF NEGSTR(TOK DEFABSORB(0) , #(#)) THEN
PRINTERROR(=MISSING MACRO ARGUMENTS.);
NEXTWORD = WORD;
RETURN;

END IF;

DO J = 1 TO NARGS;

PARENCOUNT = 0; \$ UNMATCHED PARENTHESES COUNT
CURARGTUPCT = 0; \$ PTR TO CURARGTUPL
CURARGTUPL = NEWN(MEODS, MAXARGSZ); \$ ALLOCATE STORAGE
WORD = DEFABSORB(0) ; \$ GET TCKRN

WHILE(NEGSTR(TOK WORD, #, #) < (PARENCOUNT > 0));
IF TOKT WORD = EOR THEN
PRINTERROR(=IMPROPER END OF RECORD.);
NEXTWORD = WORD;
RETURN;
END IF;

TOKEN = TOK WORD;

IF EQSTR(TOKEN, #) THEN
PARENCOUNT = PARENCOUNT - 1;
IF PARENCOUNT = - 1 GO TO ENDARGS;

ELSE IF EQSTR(TOKEN, #(#)) PARENCOUNT = PARENCOUNT + 1;
END IF;

CURARGTUPCT = CURARGTUPCT + 1; \$ PTR TO CURARGTUPL
IF(CURARGTUPCT > MAXARGSZ) THEN
PRINTERROR(=MAX ARG SIZE EXCEEDED.);

ELSE
CURARGTUPL(CURARGTUPCT) = WORD;

END IF;
END WHILE;

ARGTUPCT = ARGTLUPCT + 1;

IF(ARGTUPCT > NARGS) THEN
PRINTERROR(=MAXIMUM NUMBER OF ARGS EXCEEDED.);
NEXTWORD = WORD;
RETURN;
END IF;

```
ARGTUP(ARGTUPCT) = TRIM(CURARGTLPL, CURARGTUPCT);
END DO;
```

```
/ENDARGS/
```

```
IF ARGTUPCT < NARGS THEN
  PRINTERROR(=MISSING PARAMETERS IN MACRO CALL.=);
  NXARGS = NXARGS + NARGS - ARGTUPCT;
ELSE IF PARENCOUNT = -1 THEN
  PRINTERROR(=SURPLUS PARAMETERS IGNORED IN MACRO CALL.=);
  END IF;
END IF;
GO TO QENARGS;
END NEXTWORD;
```

```
FNCT DEFABSORB(DUM);
$ ABSORBS MACRO DEFINITIONS
DCL DEFABSORB PTR(TCKENTYP);
DCL WORD PTR(TCKENTYP);
  XWORD PTR(TCKENTYP);
  TOKEN SETLOBJ;
  XTOKEN SETLOBJ;
  MNAME PTR(TCKENTYP), $ MACRO NAME
  ARGFN SETLOBJ, $ ARGUMENT/ARGNO MAP
  MBODY PTR(*MBODS), $ MACRO BODY
SIZE MBODYCT(PS);
SIZE DUM(PS); $ DUMMY ARGUMENT
SIZE TYP (TYPsz),
  ARGFNCT(PS), $ ARGUMENT COUNT
  NARGS(PS);
DCL NEWMENT PTR(MACDICTENT);
ACCESS LEXMACEXP;
```

```
/SCAN/
```

```
WORD = MACEXPAND(0); $ GET NEXT TOKEN
TOKEN = TOK WORD; $ EXTRACT STRING FROM WORD
XWORD = MACEXPAND(0);
XTOKEN = TOK XWORD;
IF EQSTR(TOKEN, #ENDM#) ,AND, EQSTR(XTOKEN, #;#) THEN
  PRINTERROR(=IMPROPER MACRO CLOSE BEFORE OPENING.=);
ELSE IF EQSTR(TOKEN, #DEFINE#) ,AND, EQSTR(XTOKEN, #MACRO#) THEN
$ GIVE BACK ONE WORD AND RETURN THE OTHER
  MACEXPgiveback = XWORD;
  DEFABSORB = WORD;
  RETURN;
END IF;
END IF;
$ READ MACRO DEFINITION
MNAME = MACEXPAND(0); $ READ NAME
TYP = TOKT MNAME;
IF TYP =# NAMETYPE THEN
  PRINTERROR(=NAME MISSING IN MACRO DEFINITION. DEFINITION #
    .CC.#IGNORED.#);
  DEFABSORB = WORD;
  RETURN;
END IF;
ARGFN = .NL. ; ARGFNCT = 0;
WORD = MACEXPAND(0);
TOKEN = TOK WORD;
IF EQSTR(TOKEN, #(X) GO TO GETARGUMS;
IF EQSTR(TOKEN, #;#) THEN
  IF MACDICT(TOKEN) =# ,OM, THEN
```



```

PRINTWARN(≠PRIOR MACRO DEFINITION IS BEING CHANGED,≠);
END IF MACDICT;
GO TO GETBODY;
END IF;
IF NEQSTR(TOKEN, ≠ENDM≠) THEN
    PRINTERROR(≠IMPROPER CONTINUATION OF MACRO DEFINITION≠);
    .CC. ≠DEFINITION IGNORED,≠);
    DEFABSORB = WORD;
    RETURN;
END IF;
$ HAVE SEEN DEFINE MACRO MACRONAME ENDM.
WORD = MACEXPAND(0);
IF NEQSTR(TOK WORD, ≠)≠) THEN
    PRINTERROR(≠IMPROPER TERMINATION OF MACRO DROP≠);
    MACEXPGIVEBACK = WORD;
    END IF;
IF MACDICT(TOK MNAME) = ,OM, THEN
    PRINTWARN(≠DROP APPLIED TO NON-MACRO NAME≠);
ELSE
    MACDICT(TOK MNAME) = ,OM,;
END IF;
GO TO SCAN;
/GETARGUMS/ $ SCAN FOR ARGUMENTS OF A MACRO
WORD = MACEXPAND(0);
IF EQSTR(TOK WORD, ≠/≠) GO TO GETXARGS;
MACEXPGIVEBACK = WORD;
GETARGS(ARGFN, ARGFNCT); $ ARGFNCT IS NUMBER OF NON-GENERATED
WORD = MACEXPAND(0);
TOKEN = TOK WORD;
IF EQSTR(TOKEN, ≠/≠) GO TO GETXARGS;
NARGS = ARGFNCT; $ NUMBER OF TRUE ARGS
/TESTALISTEND/
IF NEQSTR(TOKEN, ≠)≠) THEN
    PRINTERROR(≠ILLEGAL TERMINATION OF MACRO ARGUMENT LIST,≠ ,CC.
    ≠DEFINITION IGNORED,≠);
    DEFABSORB = WORD;
    RETURN;
END IF;
$ NOW CHECK FOR SEMI-COLON FOLLOWING ARGUMENT LIST
WORD = MACEXPAND(0);
IF NEQSTR(TOK WORD, ≠)≠) THEN
    PRINTERROR(≠ILLEGAL TERMINATION OF MACRO ARGUMENT LIST,≠);
    MACEXPGIVEBACK = WORD;
    END IF;
$ BEGIN TO COLLECT BODY OF MACRO
/GETBODY/
MBODY = NEWN(MBODS, MAXMACROSIZE); $ ALLOCATES TUPLE FOR BODY
MBODYCT = 0; $ NUMBER OF WORDS IN MAC BODY
/LOOP/
WORD = MACEXPAND(0);
TOKEN = TOK WORD;
XWORD = MACEXPAND(0);
XTOKEN = TOK XWORD;
IF EQSTR(TOKEN, ≠ENDM≠) ,A, EQSTR(XTOKEN, ≠)≠) THEN $ END OF DEF
    NEWMENT = NEW(MACDICTENT); $ BUILD MACDICT ENTRY
    GETARGS NEWMENT = ARGFNCT - NARGS; $ NUMBER OF GENERATED ARGS
    FORMARGS NEWMENT = ARGFN; $ MAPPING OF ARGS = ARGNO
    MBOD NEWMENT = TRIM(MBODY, MBODYCT);
    MACDICT(TOK MNAME) = ,CN, SETLPTR, NEWMENT; $ ADD DEF TO DIC-

```

```

GO TO SCAN;
ELSE
  IF EQSTR(TOKEN, #DEFINE#) .A. EGSTR(XTOKEN, #MACRO#) THEN
    PRINTERROR(#IMPROPER MACRO DEFINITION WITHIN MACRO BODY#)
  ELSE IF TOKT WORD = EOR THEN
    PRINTERROR(#END OF FILE ENCOUNTERED IN MACRO DEFINITION#)
    DEFABSORB = WORD;
    RETURN;
  END IF;
  END IF;
END IF;
MBODYCT = MBODYCT + 1;
$ CHECK FOR OVERFLOW
IF(MBODYCT .GT. MAXMACROSIZE) THEN
  PRINTERROR(#MACRO BODY TOO LONG.#)
  DEFABSORB = WORD;
  RETURN;
  END IF;
MBODY(MBODYCT) = WORD;
MACEXPGIVEBACK = XWCRD;
GO TO LOOP;
/GETXARGS/
NARGS = ARGFNCT; $ NUMBER OF TRUE ARGS
CALL GETARGS(ARGFN, ARGFNCT);
WORD = MACEXPAND(0);
TOKEN = TOK WORD;
GO TO TESTALISTEND;
END DEFABSORB;

SUBR GETARGS(ARGFN, ARGFNCT);
DCL WORD PTR(TCKENTYP); $ TOKEN
SIZE ARGFNCT(PS); $ ARGUMENT COLNT

/GETALoop/
WORD = MACEXPAND(0);
IF TOKT WORD != NAMETYPE THEN
  PRINTERROR(#MISSING ARGUMENT NAME IN MACRO ARGUMENT LIST#);
  RETURN;
ELSE IF ARGFN(TOK WORD) == ,OM. THEN $ .OM. IS SETL OMEGA
  $ EVALUATION OF TOK WORD.
  $ GIVES ROOT WORD FOR SETL
  $ CHARACTER STRING,
  PRINTERROR(#DUPLICATE ARGUMENT NAME IN ARGUMENT LIST, #
    ,CC, #DUPLICATE IGNORED.#);
  ELSE ARGFNCT = ARGFNCT + 1; $ INCREMENT ARG COUNT
  ARGFN(TOK WORD) = ,CN. SETLINT ARGFNCT; $ CONVERT MIDL
  $ INTEGER TO
  $ SETL INTEGER,
  END IF;
  END IF;
WORD = MACEXPAND(0);
IF EQSTR(TOK WORD, #,#) GO TO GETALoop;
MACEXPGIVEBACK = WORD;
RETURN;
END SUBR GETARGS;

FNCT MACEXPAND(DUM);

```

```

DCL MACEXPAND PTR(TCKENTYP);
DCL GETTOKEN PTR(TCKENTYP), $ FUNCTION WHICH RETURNS TOKEN
KEEP PTR(TCKENTYP), $ TEMPORARY
EXPTOP PTR(EXPSTACKENT), $ CURRENT MACRO BEING EXPANDED
BODY PTR(*MBODS), $ MACRO BODY BEING EXPANDED
SYMBOL PTR(TOKEN TYP), $ NEXT ITEM IN MACRO BODY
NEWEXP.TOP PTR(EXPSTACKENT), $ ARGUMENT SET UP TP LOOK LIKE MACRO
ARGFN SETLOBJ $ MAPPING OF ARGS ONTO ARG NO,S

```

```

DCL ACTA PTR(*ARGTOP);
SIZE DUM(PS); $ DUMMY ARGUMENT
SIZE SYMBNO(PS), $ POINTER TO MACRO BODY
ARGNO (PS); $ ARGUMENT NUMBER
ACCESS LEXMACEXP;

```

```

IF MACEXPGIVEBACK = ,OM, THEN
KEEP = MACEXPGIVEBACK;
MACEXPGIVEBACK = ,OM, ;
MACEXPAND = KEEP;
RETURN;
END IF;

```

```

/START/

```

```

IF(EXPSTACKPTR = 0) THEN
MACEXPAND = GETTOKEN(0);
RETURN;
END IF;

```

```

$ OTHERWISE WE ARE IN PROCESS OF EXPANDING A MACRO

```

```

/EXPAND/

```

```

EXPTOP = EXPSTACK(EXPSTACKPTR);
SYMBNO = MBP EXPTOP;
BODY = MBOD EXPTOP;
IF SYMBNO > .NELT. MBOD THEN $ ,NELT. COMPUTES DIMENSION
EXPSTACKPTR = EXPSTACKPTR - 1;
GO TO START;
END IF;

```

```

SYMBOL = BODY(SYMBNO); ARGFN = FORMARGS EXPTOP;
IF ARGFN(TOK SYMBOL) = ,OM, THEN
MBP EXPTOP = SYMBNO + 1;
MACEXPAND = SYMBOL;
RETURN;
END IF;

```

```

$ SYMBOL IS AN ARGUMENT

```

```

NEWEXPTOP = NEW(EXPSTACKENT);
ARGNO = .CN. BITS(PS), ARGFN(TOK SYMBOL); $ CONBERT TO MIDL
$ INTEGER

```

```

MBP NEWEXPTOP = 1;
ACTA = ACTARG EXPTOP;
MBOD NEWEXPTOP = ACTA(ARGNO);
EXPSTACKPTR = EXPSTACKPTR + 1;
IF(EXPSTACKPTR > EXPSTACKDIM) THEN
PRINTERROR(=TOO MANY EMBEDDED MACROS.=);
END IF;
EXPSTACK(EXPSTACKPTR) = NEWEXPTOP;
GO TO EXPAND;
END MACEXPAND;

```